Curriculum Map Year 1 / 2 Term 4











English

As writers we will:

Year 1:

Poetry: Poems on a theme- senses.

Using poems on the theme of the senses. Children learn parts by heart and respond, focusing on interesting adjectives. Identify and create similes. Write own poems.

Traditional stories from other cultures.

-Explore the text Handa's Surprise.

-Write our own traditional story.

Year 2 :

Poetry: Poems on a theme- Houses and Homes

Read and respond to a selection of poems about houses and homes. Use adjectives and adverbs to enhance description and suffixes to create rhymes for poems about monsters. Write poetry about a dream home.

Explore the text: 'A House that Once Was' by Julie Fogliano and Lane Smith.

Writing opportunities across the curriculum:

Recount: We will write a recount of our trip to Twycross Zoo.

Science: Labels and Captions (Animals).

HANDA'S

LANE SMITH

THAT ONCE WAS

English Vocabulary:

- Capital letters
 - Full stops
 - Commas
- Question marks
- Exclamation marks
 - Verbs
- Time conjunctions
 - Adverbs
- Rhetorical questions
 - Statement
 - Command
 - Narrative
 - Adjectives
 - Poetry
 - Rhyming
 - Verse
 - Label
 - Caption

Maths-Year 1

As Mathematicians, we will be covering:

Year 1 Addition and subtraction to 20

- Represent and use number bonds and related subtraction facts within 20.
- Read, write and interpret mathematical statements involving addition (+), subtraction

(-) and equals (=) signs.

• Add and subtract one-digit and twodigit numbers to 20, including zero.

• Number and place Value to 50.

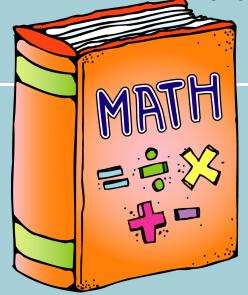
- Count to 50 forwards and backwards, beginning with 0 or 1, or from any number.
- Count, read and write numbers to 50 in numerals.
- Given a number, identify one more or one less.
- Count in multiples of twos, fives and tens.

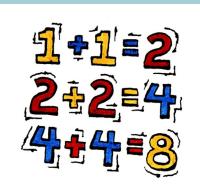
Maths Vocabulary

Numeral, how many, representation, number line, larger, smaller, partition, calculate, odd, even, pattern.

Numbers 1-20, ones, tens, digit, addition, add, more, make, sum, total, altogether, first, then, now, subtract, equals, take away, bonds, part-whole, number frames, number line, ten frames, counters.

Numbers 0-50, forwards, backwards, ones, tens, digit, the same number as, as many as, more, larger, bigger, greater, fewer, smaller, less, fewest, smallest, least, most, biggest, largest, greatest, one more, ten more, groups.





Maths-Year 2

As Mathematicians, we will be covering:

Year 2

Number: Multiplication and division.

 Recall multiplication and division facts for 2, 5 and 10 and use them to solve simple problems, demonstrating an understanding commutativity, as necessary.

• Measurement: Length and height.

- Compare lengths and heights
- Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm) to the nearest appropriate unit, using rulers.
 Compare and order lengths and record the results using >, < and =.

Maths Vocabulary

2s, 5s, 10s, 3s, numeral, multiplication, multiply, multiplied by, multiple, groups of, lots of, times, repeated addition, equals, altogether, sum, total, array, row, column, number patterns, multiplication table, multiplication fact, division fact, divide.

centimetre (cm), metre (m), length, height, width, depth, long, short, tall, high, low, wide, narrow, thick, thin, longer, shorter, taller, higher, longest, shortest, tallest, highest, far, further, furthest, near, close, ruler, metre stick, tape measure, estimate, nearly, roughly, greater than, less than, equal to, order, longest, shortest.



Science

Identifying Animals

As Scientists, we will:

- Identify and name a variety of common animals.
- Identify and name common UK mammals.
- Compare a variety of common UK birds and reptiles.
- Compare a variety of common UK fish and amphibians.
 - Identify and sort carnivores, herbivores and omnivores.
 - Learn how to take care of animals.





Scientific Vocabulary

- Animals
- Carnivore
- Herbivore
- Omnivore
- Mammals
- Amphibian
 - Fish
 - Birds
 - Reptiles
 - Rodent
 - Pets
- Similarities
- Differences
 - Classify
 - Groups
- Vertebrates
- Non-vertebrates
- Warm blooded
- Cold blooded

History Intrepid Explorers

As Historians we will:

- Find out when Christopher Columbus lived and what he was trying to achieve.
- To find out about Christopher Columbus's journey and discoveries.
- To explore the impact of Columbus's voyage on Europe.
- To find out who Neil Armstrong was and why he is remembered.
- Compare the lives of Columbus and Armstrong.



Historical Vocabulary:

- Explorer
- Discoveries
 - Intrepid
 - Timeline
- Christopher Columbus
 - Neil Armstrong
 - Voyage
 - Remember
 - Quest
 - Journey
 - Navigation

RE

What did Jesus teach us?

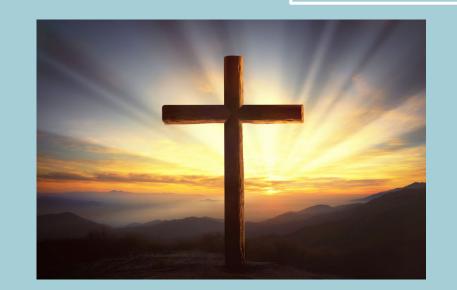
Throughout RE we will:

- Find out about the life of Jesus.
- Find out about the parable of the lost son.
- Find out about the parable of the Good Samaritan.
 - To explore what we can learn about the actions of Jesus.



Religious Vocabulary

- Jesus
- Parable
- Samaritan
- Sermon on the mount
 - Mary
 - Joseph
 - Disciples
 - God
 - Heaven
 - Worship

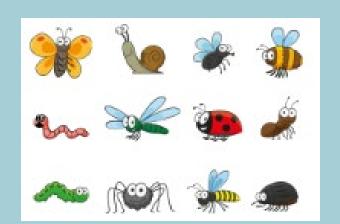


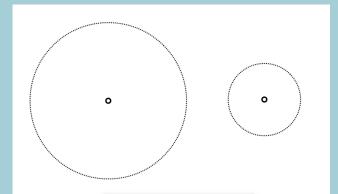
DT

Moving Minibeasts

As Design Technologists we will:

- To create a sliding mechanism.
- To use lever and pivots to create a moving mechanism.
 - To create a wheel mechanism.
 - Design a picture with a moving mechanism.
 - Make a minibeast moving mechanism picture.
 - Evaluate a moving mechanism picture.





DT Vocabulary

- Mechanism
 - Sliding
 - Pivot
 - Levers
 - Wheel
 - Design
 - Create
 - Evaluate
 - Moving
 - Picture
 - Minibeast
 - Make

Music

'Dawn' from sea interludes.

As Musicians we will:

- Listen actively to music inspired by the sea.
- Use classroom percussion in a seaside signal game.
- Follow musical structure of a piece of music.
- Learn about Benjamin Britten (a famous 20th Century English composer)
 - Sing a simple song with movements and instruments.







Computing Coding - To follow instructions. - To manipulate objects and actions. - To write and execute a code. - To create a scene. Computing Vocabulary -Algorithms -Debug

- Digital
- -Program
- -Simulating
- -Execute

-Computation

PE **Indoor- Dance**



Heroes

- Forming movements and sequence •
- Creating movements that represent superheroes.
 - Creating our own movements

Outdoor – Ball skills

Throwing and catching.

- Throwing with accuracy
 - Underarm throws
- Stopping a ball with our hands
- Rolling a ball towards a target

PE Vocabulary

Throw, catch, aim, roll, target, underarm, overarm, accuracy.

Movement, balance, hold, rhythm.

Personal Development

Valuing differences

In PD we will:

- Explore our similarities and differences.
- Look at being unkind teasing and bullying
 - Discuss our school rules
- Think about what's fair and unfair.
- Explore who is special to us

PD Vocabulary

Same, different, unkind, tease, bully, fair, unfair, special, tolerance, compassion, value.



Additional Information

P.E Days Cropredy – Monday/ Wednesday

Hanwell – Monday/ Wednesday

Wroxton – Monday/ Wednesday

Your child's P.E kit needs to be in school on a Monday and will be sent home every Friday.

Reading

It is expected that children read regularly at home in order to continue making progress and to consolidate phonics sounds as well as building on comprehension skills. Please record your child's reading in the reading journal and the expectation is that reading journals are in school every day. Reading journals will be kept in school each Monday to allow us to

give feedback.



Home Learning

Home learning tasks are sent out weekly via Parent Hub on Fridays. Please complete work set, in homework books to be returned by the following Wednesday.



Forest School

This term Hanwell class will take part in Forest school on Mondays.

Please can children have appropriate outdoor learning clothes in school for their sessions (Waterproofs and Wellingtons).



Useful Links

https://www.youtube.com/user/ArtforKidsHub

https://www.bbc.co.uk/bitesize/subjects/zkqmhyc/year/z7s22sg

BBC iPlayer - Go Jetters

Story Time - Stories for kids - CBeebies - BBC

Phonics Play – Resources

KS1 English - England - BBC Bitesize

Primary School | The Grange CP School | England

KS1 Science - BBC Teach

Purple Mash by 2Simple

<u>School login – MyMaths</u>

Times Tables Rock Stars – Times Tables Rock Stars (ttrockstars.com)

Super Movers - BBC Teach

Games for kids and early years activities - CBeebies - BBC